CHICAGO ARCHITECTURE CENTER
40TH ANNUAL
NEWHOUSE ARCHITECTURE + DESIGN COMPETITION

40 YEARS
Introduction

The Chicago Architecture Center’s Newhouse Architecture + Design Competition showcases the talents of Chicago-area students who create projects that solve real-world problems. Named after late Illinois Senator Richard Newhouse, this annual competition gives students an opportunity to practice design thinking and 21st century skills like creativity, critical thinking, collaboration and communication. It inspires teens to understand why design matters by researching, representing and redesigning the built environment to solve challenges that are communal and place-based.

REMEMBERING SENATOR RICHARD H. NEWHOUSE

We remember Illinois State Senator Richard H. Newhouse (1924–2002) for the causes he championed: civil rights, economic justice, Black empowerment, and education.

Born in 1924 in Louisville, Kentucky, Newhouse served in the U.S. Air Force during World War II and later attended Boston University and the University of Chicago Law School. Richard Newhouse was the first African American to run for mayor of Chicago but ended up losing to Richard Daily. He did not allow that to derail him, and he entered the Illinois State Senate in 1966 where he served for twenty-five years.

In 1982, recognizing a lack of opportunities to introduce low-income and minority students to careers in architecture and related fields, Senator Newhouse approached renowned Chicago architect Bruce Graham about convening a jury to award a $1,000 state scholarship in a competition for vocational students to be held at the Museum of Science and Industry. That event marks the beginning of the Newhouse Program & Architecture Competition. Early jury participants included Diane Legge Kemp, the first female partner at Skidmore, Owings & Merrill (SOM), Robert Wesley, the first Black partner at SOM, and Adrian Smith, future architect of the world’s tallest building, the Burj Khalifa in Dubai.

Since its founding, Newhouse alumni have earned advanced degrees and risen to management positions in leading firms, while others graduated from paid summer internships straight into professional careers using skills they developed as teenagers. Each of these individuals benefited from Senator Newhouse’s efforts to identify role models for high school students, and in turn, became role models themselves for subsequent generations of aspiring designers.

As we celebrate the 40th anniversary of the Newhouse program, we honor the Senator’s vision to see the fields of architecture, construction, drafting, and city planning reflect Chicago’s rich diversity.
# Table of Contents

2022 Newhouse Competition Themes ........................................................................................................ 1

INVEST South/West Neighborhoods ........................................................................................................ 2

Timeline and Developing + Submitting Your Project .................................................................................. 3

Design Concept Statement + Essay Requirements ...................................................................................... 4

Design Process Guidelines .......................................................................................................................... 5

Divisions
   Architecture ........................................................................................................................................... 6
   Construction .......................................................................................................................................... 7
   Engineering .......................................................................................................................................... 8
   Community Mural .................................................................................................................................. 9

Challenges
   Multifunctional Green Spaces .............................................................................................................. 10
   Intergenerational Spaces ...................................................................................................................... 11
   Accessible Play Spaces ........................................................................................................................ 12
   Neighborhood Mapping ...................................................................................................................... 13,14
   Cultural Heritage Spaces .................................................................................................................... 15,16
   Safe Play Spaces ................................................................................................................................. 17,18

General Resources .................................................................................................................................... 19

Acknowledgments ...................................................................................................................................... 20
2022 Newhouse Competition Themes

In a youth-friendly Chicago, children from birth to 18 years of age are respected, safe, healthy and given the best possible chance of tackling the challenges of tomorrow. This goal stretches beyond only young people to add value to all citizens’ lives. The economic value and long-term livability of an urban environment are bolstered by youths’ access to a host of opportunities. These include but are not limited to: time spent outdoors building connections to nature, the ability to get around independently, opportunities to build community connections and access to healthy food and exercise.

This year’s Newhouse Architecture + Design Competition centers teens’ efforts on projects to create a more youth-friendly Chicago, with a special focus on the ten communities identified in Mayor Lori Lightfoot’s INVEST South/West Initiative.

The Competition calls for projects that respond to the needs of hypothetical clients, based on prompts submitted by Chicago architecture firms and organizations. Submissions for this year’s Competition must address six elements of youth-friendly cities*:

**MULTIFUNCTIONAL GREEN SPACES**
Green spaces can promote healthy living and community connections. This might include a community garden, outdoor gathering space, exercise opportunities and more.

**INTERGENERATIONAL SPACES**
Children, the elderly, and everyone in between can not only support, but learn from one another in shared spaces.

**ACCESSIBLE PLAY SPACES**
4.3% of the population ages 0–17 have a disability. By adulthood, the rate jumps to one in four. Recreational and play spaces that support people with disabilities are essential.

**NEIGHBORHOOD MAPPING**
Kids know what’s up! A youth-friendly city is one that recognizes that talking to children can provide deeper insights into an area’s issues and opportunities.

**CULTURAL HERITAGE SPACES**
Seeing oneself reflected in cultural and heritage spaces matters and is essential for an inclusive urban life.

**SAFE PLAY SPACES**
Places for children to play, free from fear and trauma, are essential to promoting healthy children, not to mention healthy adults.

*Adapted from *Cities Alive: Designs for Urban Childhoods* (ARUP, 2017)
INVEST South/West Neighborhoods
Timeline

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<tr>
<td>Competition &amp; manual live</td>
<td>Submission Deadline</td>
<td>Jury review period</td>
<td>Winners announced</td>
<td>Awards ceremony</td>
<td>Exhibition</td>
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Developing + Submitting Your Project

All work must be submitted to the competition portal at architecture.slideroom.com by 11:59pm (midnight) CST on April 22, 2022 to qualify for jury review. The Newhouse Architecture + Design Competition is free to enter.

REGISTRATION

Participation requires online registration, using a portal called SlideRoom. This Registration creates a unique account where you will later upload your photos, artwork, renderings, etc. Refer to each Division Description for specifics on what to upload.

DEVELOPING YOUR PROJECT

To get started, choose a Division, a Challenge, a Neighborhood and a specific lot for your project. You can find more details in the Division Descriptions sections of this guide.

- **Step 1:** Choose a Division (see pages 6–9): 
- **Step 2:** Choose a Challenge (see pages 10–18): 
- **Step 3:** Choose a Neighborhood (INVEST South/West Initiative): 
- **Step 4:** Choose a Lot (Large Lots Program):

SUBMISSION REQUIREMENTS

- Complete the registration form
- Complete all of the requirements for your selected Division
- Complete all of the requirements for your selected Challenge
- Be sure all images are uploaded
  - NOTE: You may upload up to 10 files for your submission, including any combination of the following: image files (JPEG, TIF, PNG), PDF, video, audio
  - Designs may be digital or hand-drawn images, 3D physical models or a combination of types. However, all work must be submitted digitally on the SlideRoom platform
- Include design process artifacts (floor plans, elevations, sketches, photographs, notes, research you used, audio or video, etc.) that illustrate your project’s development
- Include a final draft (model, floor plan, graphic, etc.)
- Include a completed Design Concept Statement and Essay

Timeline

- JAN 21, 2022: Competition & manual live
- APRIL 22, 2022: Submission Deadline
- APRIL 23–25, 2022: Jury review period
- APRIL 28, 2022: Winners announced
- MAY 21, 2022: Awards ceremony
- MAY 21–JUNE 20, 2022: Exhibition

EXHIBITION

APRIL 22, 2022: Submission Deadline

JURY REVIEW PERIOD

APRIL 23–25, 2022: Jurors selected

WINNERS ANNOUNCED

APRIL 28, 2022: Winners announced

AWARDS CEREMONY

MAY 21, 2022: Awards ceremony

EXHIBITION

MAY 21–JUNE 20, 2022: Exhibition
Design Concept Statement + Essay Requirements

The written component of your submission must include:

**DESIGN CONCEPT STATEMENT**
What challenge does your project address and for whom? What are the most important characteristics of the design, and how do they solve the problem? How does your project address the youth-friendly city theme and Design Guidelines?

**REFLECTION**
What was it like to work on this project? How did you work through each step of the Design Process? What snags or roadblocks did you encounter along the way, and how did you overcome them? If you could do it all again, would you make changes to your process?

**UPLOADING YOUR PROJECT**
You can log in and out of your SlideRoom account at any time. You may upload up to 10 files for your submission, including any combination of the following: images (JPEG, TIF and/or PNG), documents (PDF, Microsoft Word docs), audio and video files. Maximum file sizes are 20MB for PDFs, 10MB for images, 500MB for videos and 60MB for audio files. Audio and video may be file uploads within those limits or shared via links to YouTube, Vimeo and/or SoundCloud. Please ensure any linked media files are made public or include passwords required for access by Newhouse jurors.

**GUIDELINES FOR FILE NAMES**
Files must be labeled in the following format:

- Final project file(s): FINAL_FirstInitialLastName_#of#.filetype
  > Example: FINAL_NSmith_1of2.jpg
- Essay file: ESSAY_FirstInitialLastName.filetype
  > Example: ESSAY_NSmith.pdf
- Design artifact files: DESIGNARTIFACTS_FirstInitialLastName_#of#.filetype
  > Example: DESIGNARTIFACTS_NSmith1of4.jpg

**PHOTOGRAPHING PHYSICAL MODELS, SKETCHES & ART PIECES**

- If using a smartphone, set your camera to take photos at the maximum resolution available (HD, 4K, etc.)
- Consider your background. Minimize clutter/distractions by photographing your work against a blank surface/wall (preferred)
- Triple-check that your images are clear and the proportions are not stretched. Enable HDR (High Dynamic Range) if available
- Please review your images and filenames carefully before submitting
Design Process Guidelines

The Design Process, much like the Science and Engineering Practices, can help you to work through solutions to real world challenges. Consider the following steps as you work on your project. Be sure to include how you worked through these steps in the essay portion of your submission, and save documents, notes, sketches and ideas you collect along the way. These “design artifacts” are an important part of your final submission.

You can find a helpful worksheet about the Design Process here.

THINGS TO THINK ABOUT

• Identify the question or problem you are attempting to address and why you are choosing it.

• What problems are worth solving/understanding? What’s worth knowing/experiencing? What constraints or criteria need to be considered?

• Using the INVEST South/West website and other resources, gather information about history of the area and your chosen challenge. Who are you designing for? What can you learn about the people and community? Are there similar projects that have been created or are in the process of being created?

• Using the data you collected, imagine ways you might solve the problem. Record your ideas as they evolve through things like sketches, photos and notes. How are community voices represented in your design? Begin thinking about how you’ll move to a final idea, and how you will share it with others.

• Continue to improve on your ideas, doing more research when necessary. Build a model, prototype or draft. Identify the materials/medium that will be a part of your final project/solution.

• Present your idea to others and improve your design. Do this multiple times!
Architecture

SUBMISSION TYPE

- Architectural model (physical or digital) with supporting artifacts and documents to show your design process.
  > If you create a physical model, upload an image of each requirement below.

DIVISION REQUIREMENTS

- Floor plan(s)
- Two exterior elevation(s)
- Site Plan
- Roof plan
- Choose two elevations for Paraline/axonometric drawings, digital, or photo
  - i.e., Northwest, Northeast, Southwest, Southeast
- Use ¼” scale, being sure to indicate

SAMPLES

Dana-Thomas House State Historic Site
by Frank Lloyd Wright
via Wikimedia Commons

Plans and sections of a three-story building in orthogonal and axonometric projection
By Hasan Isawi
via Wikimedia Commons
Construction

SUBMISSION TYPE
A Construction Management Plan (commonly referred to as a CMP) is a plan that outlines the proposed building works to be undertaken and how the constructor intends to manage the project from start to finish. Create a construction management plan with supporting artifacts and documents to show your design process.

DIVISION REQUIREMENTS
- Materials list (vendors sourced and reasons for selecting each material)
- Task list and order of contractors (breakdown of individual tasks needed to complete by the project deadline)
- Timeline (create a project timeline showcasing the timeframe for each task)
- Roles and responsibilities (identify the people needed to complete this project)
- Budget (a breakdown of expenses for the project including materials and wages)
- Include a list of permits needed for building your project

SAMPLE CONSTRUCTION TIMELINE

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CHICAGO ARCHITECTURE CENTER
ENGINEERING

SUBMISSION TYPE

Engineers are professionals who invent, design, analyze, build and test machines, complex systems, structures, gadgets and materials in order to make sure each component is working together effectively. Design a 3D conceptual prototype that addresses an aspect of your chosen challenge (ex. structures, furniture, machines, etc.), include each engineering requirement below.

DIVISION REQUIREMENTS

- Prototype should include a minimum of 3-5 different materials
- Use ¼” scale, being sure to indicate
- Exploded version of model explaining pieces
- Upload at least 3 different views of the prototype including top view, a side view, and a view on the lot
- Take account of Chicago seasons and weather when picking materials
- List a minimum of 3 permits needed to build
- Only needed for final design

SAMPLE

Stack photo of exploded version of model
Author: Fairphone
Community Mural

SUBMISSION TYPE
Community murals are unique forms of public art that are typically displayed on the outside of buildings. They add a splash of color to the environment and can also contain positive messages, which contribute to the optimism of a community. Design a community mural on a building within your chosen neighborhood. The community mural can be executed in the form of 2D art only (graphic design, paint, hand drawing, etc.).

DIVISION REQUIREMENTS
- Upload a photo that displays your final project
- Upload, at minimum, 2 images that show different stages of your artwork
- Describe the medium(s) that would be used in the final piece or installation
- State the dimensions of your chosen space

SAMPLE

Firehouse Community Arts Center of Chicago in the city’s North Lawndale neighborhood
Photo: Anna Munzesheimer
Multifunctional Green Spaces

FIRM/CLIENT: CHICAGO ARCHITECTURE CENTER

The world is becoming more populated and the growth is centered in urban environments. The Chicago Architecture Center’s Me to We exhibit shows how designers are creating functional, livable cities in the face of unrelenting change—a monumental task for all of us. Innovative design can solve some of our most acute challenges in urban housing, infrastructure, mobility, ecology, and personal health and well-being. Healthy cities equate to a healthier world.

CHALLENGE

Redesign a community gathering space for modern times. Include plant recommendations for landscaping (trees, plants, flowers, rain gardens, etc.), and select choices in materials that address sustainability, easy maintenance and longevity.

DESIGN GUIDELINES

• Make use of an INVEST South/West Neighborhood
• Make use of a specific lot from the City of Chicago’s Large Lots Program
• Include COVID-19 safety standards
• Must be serviceable regardless of Chicago seasons/weather
• Must include 3 of the 5 key elements for a green space (physical activity, social interaction, infrastructure, plants, and vegetation)

RESOURCES

• 57 Landscape Design Terms You Need to Know
• City of Chicago COVID Response
• US EPA Green Infrastructure
• Interview with Phil Enquist, From Me to We curator

SAMPLE

Girls Build! McCormick Place
Photo: Angela Esposito
Intergenerational Spaces

FIRM/CLIENT: CHICAGO MOBILE MAKERS

Intergenerational spaces are places in which groups of people from different generations or ages can come together and build meaningful relationships.

CHALLENGE

Design a project that combines “live” and “play” that encourages, develops, and/or nurtures lasting intergenerational relationships between individuals or groups.

DESIGN GUIDELINES

• Make use of a neighborhood’s Quality of Life or INVEST South/West Plans
• Make use of a specific lot from the City of Chicago’s Large Lots Program
• Describe or illustrate how your project encourages, develops, and/or nurtures lasting intergenerational experiences, activities, and/or relationships
• Research the demographics of your chosen project site (i.e., age, race, ethnicity, household income, etc.), and describe or illustrate your findings and why your project works well in this community

RESOURCES

• Independence Library and Apartments
• Co-Located Library/Public Housing
• Drawing Tips
• Drawing Precedents
• Drawing Precedents x2
• Large Lots Program

SAMPLE

Women’s Park and Gardens
Photo: Anna Munzesheimer
Accessible Play Spaces

FIRM/CLIENT: HAROLD WASHINGTON COLLEGE

4.3% of the under 18 population have a disability. By adulthood, the rate jumps to 1 in 4. Recreational and play spaces that support people with disabilities are essential.

CHALLENGE

Using data from the City of Chicago’s Large Lots Program, select two lots next to each other in a Chicago INVEST South/West neighborhood, and design a play space for youth who have conditions of the body and/or mind that limit activities and interactions within the physical world.

DESIGN GUIDELINES

- Make use of neighborhood Quality of Life or INVEST South/West plans
- Make use of your selected Chicago lots
- Provide a design addressing two or more youths with disabilities
- Include an open-air pavilion structure with a roof that serves as a shelter from the elements and is a focal point of the design
- Illustrate your process from the beginning sketches to the final solution
- Identify which forms of disability you are addressing, and incorporate solutions for youth with those disabilities

RESOURCES

- Disability and Health Overview
- 2010 ADA Standards for Accessibility
- City of Chicago’s Large Lots Program (Select from lots that are still available)
- INVEST South/West Initiative

SAMPLE

Gwendolyn Brooks Park
Photo: Anna Munzesheimer
Neighborhood Mapping

FIRM/CLIENT: ROSS BARNEY ARCHITECTS

Kids know what’s up. Child-friendly cities recognize that talking to children can provide deeper insights into an area’s issues and opportunities.

CHALLENGE

The COVID-19 pandemic has highlighted the needs of various communities, forcing people to radically change the ways they interact with the built environment. Imagine how your community has been altered in the last two years. What changes—routines, objects, places—have you noticed in your corner of Chicago?

Neighborhood mapping is a tool that can be used to reveal these changes and express community needs, providing data to power design solutions. Utilize this method to:

1. Create a map that visually depicts the changes you have experienced in your community during the pandemic.
2. Design a small-scale intervention that responds to your map. This could be an installation that invokes a feeling or addresses an issue—anything that brings your map data into physical space.

DESIGN GUIDELINES

• Create a visual representation that maps data about your chosen neighborhood during the pandemic. Use whichever medium you see fit. This can be a drawing, collage, object, video, etc.
• Propose an architecture, engineering, construction, or community art installation that responds to the data. The installation must be on a vacant lot chosen from the City of Chicago Large Lots Program.

RESOURCES

COVID-19 Mapping
• bloomberg.com/features/2020-coronavirus-lockdown-neighborhood-maps
• stayathomestress.com

City of Chicago Mapping Resources
• gisapps.chicago.gov/mapchicago
• data.cityofchicago.org
• arcgis.com/apps/mapviewer/index.html?webmap=87891d496d71413caf6c5a783f640d1e

Social Infrastructure

Installation Examples
• creativegrounds.org/single-post/making-space-together-while-celebrating-design-architecture-september
• site-design.com/75th-street-boardwalk
• lacma.org/art/exhibition/do-ho-suh-348-west-22nd-street
• latimes.com/entertainment/arts/la-ca-cm-lacma-urban-light-20180214-hmlstory.html
Neighborhood Mapping (CONTINUED)

FIRM/CLIENT: ROSS BARNEY ARCHITECTS

SAMPLES

75th Street Boardwalk—Greater Chatham Initiative

CityLab readers’ COVID-mapping competition*
Illustration: Farah Makki, Italy

*How 2020 Remapped Your Worlds (Bloomberg CityLab, June 2020)
In 1971 American writer Imanu Amiri Baraka (LeRoi Jones) was asked to give his definition of Pan-African culture. In contrast to the way culture was taught traditionally his reply was:

“It is not the superficial definition of art, singing, dancing, poetry, so forth…culture to us is the total value system. It is the total way of looking at the world, a total way of interpreting the world, a total way of living in the world. We also define it as a moral construct and the institutions that set up and maintain that way of looking at the world and to develop that way of looking at the world.”*

**CHALLENGE**

In your community or in an INVEST South/West neighborhood, use the Liberatory Design Framework to create an outdoor 3rd space from 2–3 vacant lots for the community that will promote its cultural heritage, help alleviate social issues, and improve community development by bringing together community members and stakeholders. Propose an architecture, design objects (i.e., structures, seating, fencing, signage) engineering, construction, or community art installation that responds to the data and cultural identity(ies) of the community selected.

**DESIGN GUIDELINES**

- Select a vacant lot from the City of Chicago Large Lots Program
- Provide programmatic ideas that celebrate multicultural identity and promote intergenerational and community connection
- Identify community partners that will help steward the spaces
- Illustrate your process from the beginning sketches to the final solution

**RESOURCES**

Community Heritage and Culture
- How the arts and cultural sector strengthen cultural values and preserve heritage and history
- What is Cultural Paradigm?
- Transforming Community through Arts and Culture

City of Chicago Mapping Resources
- gisapps.chicago.gov/mapchicago
- data.cityofchicago.org
- arcgis.com/apps/mapviewer/index.html?webmap=87891d496d71413caf6c5a783f640d1e

Social Infrastructure

Liberatory Design Framework
- nationalequityproject.org/frameworks/liberatory-design

*“Amiri Baraka Interview (1972).” (YouTube, 1 Feb 2020)*
Cultural Heritage Spaces (CONTINUED)

FIRM/CLIENT: OPEN ARCHITECTURE CHICAGO

SAMPLES

Pullman Park
Photo: Anna Munzesheimer

La Casita de Don Pedro
Photo: Anna Munzesheimer
Safe Play Spaces

FIRM/CLIENT: LANDON BONE BAKER

Places for children to play, free from fear and trauma, are essential to promoting healthy children, not to mention adults. This includes the thoughts and perception of the space and if it “feels” safe.

CHALLENGE

Safe play spaces provide a healthy outlet for community members to convene. Design a safe play space that meets the needs of its users; it is diverse and interesting; it connects people with place; and it provides people with a positive image and experience.

DESIGN GUIDELINES

• Include the concept of “space planning” for a park (use as reference pps.org/article/what-role-can-design-play-in-creating-safer-parks)
• Define specific aspect that make it “safe” more inclusive play area compared to other play spaces
• Your safe play space must include 3 of the 5 key elements (place for dining, place for play, place for shelter, place for nature, or place for performances)

RESOURCES

Chicago Biennial has so many projects this year that are community/park engagement focused
• chicagobiennial.org/current edição/the_available_city

Peavey Park—Minneapolis, MN
• planning-org-uploaded-media.s3.amazonaws.com/publication/download_pdf/city-parks-forum-case-studies.pdf

Chicago ACE Mentor Summer Design Build project have designed and built some fantastic park-like projects over the last couple summers. You can follow along their blog from the past here:
• acementorchicago.org/category/designbuild

City Gardens
• andonbonebaker.com/work/city-gardens

Superkilen Park is large, but it has many components that are scalable to a different context
• archdaily.com/286223/superkilen-topotek-1-big-architects-superflex

Chicago Park 567
• chicagoparkdistrict.com/parks-facilities/park-no-567
Safe Play Spaces (CONTINUED)

FIRM/CLIENT: LANDON BONE BAKER

SAMPLE

Safe Parks for a Better Childhood
Source: Lindsay Mgbor/Department for International Development
General Resources

NEIGHBORHOOD INFORMATION

- Local Initiatives Support Corporation Planning Handbook
- Institute for Local Government: Online Guide to Planning Healthy Neighborhoods
- City of Chicago’s Large Lots Program
- INVEST South/West Initiative

FREE DESIGN SOFTWARE 3D

Autodesk   SketchUp   AutoCAD

Photo + Image Creation + Manipulation
Gimp   PixlrX   Krita

Drawing + Painting
Inkscape   Gimp

Print Layout + Design
Scribus   Canva   Viva Designer

Free or Low-Cost Access to Physical Materials
DollarTree   The WasteShed, Chicago   SkyART

Video Editing
Creative Chicago Reuse Exchange

Audio Editing
HitFilm Express   LightWorks   Shotcut   Audacity
Acknowledgments

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Chicago Mobile Makers
Harold Washington College, Department of Art and Architecture
Ross Barney Architects
Open Architecture Chicago
Landon Bone Baker Architects

Your commitment to opening the world of architecture and design to Chicago area youth is inspiring.